

WHITNEYMISCH

CONCEPTARTIST | ILLUSTRATOR

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EDUCATION »

BFA IN ILLUSTRATION **2009**
VIRGINIA COMMONWEALTH UNIVERSITY
RICHMOND, VIRGINIA

-BFA in Illustration Awarded 2009. Courses include 2D Animation, 3D Animation, Projects in Illustration, Upper Level Drawing and Painting, and Business of Communication Arts.

-Independent Study - 'Concept Drawing, From Thumbnail to Final, and the Iterative Process'.

COMMUNITY»

GDC SAN FRANCISCO **MARCH 2010**
GDC AUSTIN **AUGUST 2009**
IGDA MEMBER **SINCE 2009**

SKILLS »

Proficient in: Adobe Photoshop, Adobe Illustrator, Google SketchUp, Traditional & Digital Drawing and Painting.

Working knowledge of: Adobe Flash, Adobe InDesign, Pixologic Zbrush, and Autodesk Maya 2009.

WORK HISTORY »

FREELANCE CONCEPT ARTIST **JULY 2009 - CURRENT**
FALLS CHURCH, VIRGINIA

After graduating from VCU, I have been supplying preproduction assets for indie games and films.

INDIE GAME CONCEPT ARTIST **AUGUST 2009 - MARCH 2009**
DIGITAL FLUX ENTERTAINMENT
FALLS CHURCH, VIRGINIA

Provided preproduction assets for the indie game EPIC FRONTIERS.

WEB/PRINT DESIGNER **SUMMER 2009**
K2 TROPHIES AND AWARDS
RICHMOND, VIRGINIA

Designed and implemented web and print based promotional materials for existing marketing campaigns. Assisted with branding and authoring of web based store for new sister company.

WEB DESIGNER/MARKETER **SUMMER 2008**
DATA CONTROL LLC
RICHMOND, VIRGINIA

Redesigned subsidiary's web site, and coded small changes, and updated company web sites. Up kept web based marketing strategies, including craigslist ads and twitter account.

HOBBIES »

Reading, drawing, painting, design, running, soccer, hockey, ultimate frisbee, hiking, and camping.